The Migration Period – A Historical Version of a Topical Issue.

Die Völkerwanderung nachvollziehen und Gegenwartsbezüge herstellen (Klasse 6/7)

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Pust täglich erreichen uns derzeit Nachrichten über Flüchtlinge, die ihre Heimatländer verlassen haben und in Europa eine bessere Zukunft suchen. Doch solche Einwanderungswellen sind kein neues Phänomen, sondern fester Bestandteil der europäischen Geschichte.

Doch welche Gründe hatten diese Völker, ihre alte Heimat zu verlassen? Und wo wurden sie schließlich sesshaft? In dieser Unterrichtseinheit setzen sich die Schülerinnen und Schüler mittels kooperativer Lernmethoden mit diesen Fragen auseinander. Sie beschäftigen sich anhand eines Gruppenpuzzles mit den Migrationsrouten germanischer Stämme. Abschließend versetzen sich die Lernenden im Rahmen eines Rollenspiels in die Lage zweier Germanen, die vor der wichtigen Entscheidung stehen, ob ihr Stamm seine Heimat verlassen soll. Hierbei reflektieren und bewerten sie die Lerninhalte und stellen Gegenwartsbezüge her. Klassenstufe: 6/7

Dauer: 5 Stunden und Test

Bereich: Spätantike, frühes Mittelalter, Migrationsgeschichte

Kompetenzen:

- die Migrationsrouten germanischer Völker in Europa kennen
- die Gründe für die Völkerwanderung nennen
- die Schwierigkeiten während der Völkerwanderung nennen
- die Gründe für die Völkerwanderung reflektieren und beurteilen
- Bezüge zur Situation im heutigen Europa herstellen

Materialübersicht

1. Stunde:		Preparing the unit		
M 1	(Bi)	On the move – people and situations		
M 2	(Wo)	How to describe pictures – useful phrases		
M 3	(Ab)	Collecting important vocabulary – task sheet for the gallery walk		
2. Stunde:		Which tribe moved where?		
M 4	(Fo)	Which tribe moved where? – A map of Europe		
	(Ws)	Which tribe moved where? – Worksheet		
M 5	(Ab)	Which tribe moved where? – Task sheet		
M 6	(Tx)	Which tribe moved where? – The migration routes		
3./4. Stunde:		Why did the Germanic tribes leave their homes?		
M 7	(Fo)	During the migration – a possible situation		
M 8	(Tx)	Why did the Germanic tribes leave their homes? – Reading a text		
M 9	(Tx)	Difficulties during the migration – a story at out a Germanic trib		
M 10	(Ab)	Interview with a Teuton – task sheet		
5. Stunde:		Should the Jutes trille move away or stay?		
M 11	(Fo)	The thing - a possible situation		
M 12	(Ab)	Should the Jutes tribe move away or stay? – Pros and cons		
M 13	(Ab)	Should the Jutes tribe move away or stay? –Task sheet for the role play		
Ni 14	(Ab)	Should we move away from here or stay? – Role cards		
M 15	(Ab)	For fast workers – questions to make your role play more interesting		

Lernerfolgskontrolle

M 16 (LEK) Test: What do you know about the Migration Period?

Ab: Arbeitsblatt - Bi: Bildimpuls - Fo: Folie - LEK: Lernerfolgskontrolle - Tx: Text - Wo: Wortschatz



M 4 Which tribe moved where? – A map of Europe

Holpful words and phrases

- This map shows ...
- In the map you can see ...
- The arrows show …
- The key says/shows …
- The tribe moved from ... to ...
- route: Strecke, Route
- area: Gebiet, Gegend

Tasks

- 1. Describe the map. Use the key and the phrases below as a help.
- 2. The era shown in the map is called "The Migration Period". Explain why.

- (arrow: Pfeil)
- (key: Legende)
- (tribe: Volksstamm)

M 5 Which tribe moved where? – Task sheet

This task sheet will help you to draw the migration routes of different Germanic tribes on a map.

	Part I: Work on your own.				
 Get together with two other class mates. Decide together who will read which text (1–4) about the tribes in the Migration Period. Then read your text carefully on your own. 	4				
2. Colour the boxes for your tribes in the key ¹ in two different colours.					
3. Find the migration routes ² of your tribes with the help of an atlas.					
4. Draw the migration routes of your two tribes on your map.					
Time: minutes	<u>ڳ</u>				
Part II: Work in your croup. Remember to talk quietly!	of s				
1 Chocse a colour for the other tribes in your key.					
2. Tell the others about the routes of your two tribes. Listen to the others describing the routes of their tribes and draw the routes of all the other tribes on your map.					
Time: minutes	<u>,</u>				
For fast workers: Work on your own or with others.					

Answer these two questions. Your atlas and your map will help you.

- Which tribe had the longest migration route?
- How many kilometres was it?

Annotations

1 key: Legende, Zeichenerklärung – 2 route: Strecke, Route, Weg

M 6 Which tribe moved where? – The migration routes

Find out where some of the tribes moved during the Migration Period.



No, we

can't.

Μ7 **During the migration – a possible situation**



wegziehen, umziehen

anstrengend, ermüdend

langer, anstrengender Marsch

Karren, Wagen

Ochse

to move away:

carriage:

trek:

tiring:

OX:

We have to move

M 11 The "thing" – a possible situation

Helpful words

away from here!

to come together:	sich zusammenf
assembly:	Versammlung
tribe member:	Stammesmitglie
weapon:	Waffe
to discuss sth.:	etw. diskutieren
to give one's opinion:	seine Meinung ä

nfinden ied äußern

M 12 Should the Jutes tribe move away or stay? - Pros and cons

Find out about arguments for and against a migration.



Task: Read the speech bubbles carefully and decide who says what. Write "A" (for Aldemar) or "K" (for Kunolf) in each speech bubble. For fast workers: Search the Internet and find out where the Jutes tribe lived. Take notes.

M 14 Should we move away from here or stay? - Role cards

The situation: Imagine you are Aldemar and Kunolf, two members of the Jutes tribe. Tonight the question: "Should the Jutes tribe move away or stay?" will be discussed in the "thing", an assembly of the whole tribe. Talk about this question now.



M 15 For fast workers – questions to make your role play more interesting

Task: How do you (Aldemar and Kunolf) imagine the life of your tribe after the "thing"? Take notes on the following questions and include¹ the answers in your role play.



Annotations

1 to include sth.: etw. aufnehmen - 2 to cooperate with so.: mit jmdm. zusammenarbeiten